## Command: \*Cancel\*

Command: Command: Command: \_-view Enter an option [?/Delete/Orthographic/Restore/Save/sEttings/Window]: \_seiso Command: '\_pan Command: ucs

Current ucs name: \*NO NAME\* Specify origin of UCS or [Face/NAmed/OBject/Previous/View/World/X/Y/Z/ZAxis] <World>: Checking 561 intersections... Specify point on X-axis or <Accept>: Specify point on the XY plane or <Accept>: Command: ucs

Current ucs name: \*NO NAME\* Specify origin of UCS or [Face/NAmed/OBject/Previous/View/World/X/Y/Z/ZAxis] <World>: Specify point on X-axis or <Accept>:

Command: '\_pan Command: ucs

Current ucs name: \*NO NAME\* Specify origin of UCS or [Face/NAmed/OBject/Previous/View/World/X/Y/Z/ZAxis] <World>: \*Cancel\*

Command: rotate

Current positive angle in UCS: ANGDIR=counterclockwise ANGBASE=0

Select objects: 1 found

Select objects:

Specify base point: Specify rotation angle or [Copy/Reference] <24>: \*Cancel\*

Command: ROTATE

Current positive angle in UCS: ANGDIR=counterclockwise ANGBASE=0

Select objects: 1 found

Select objects:

Specify base point: Specify rotation angle or [Copy/Reference] <24>: Command: u ROTATE Command: ROTATE

Current positive angle in UCS: ANGDIR=counterclockwise ANGBASE=0

Select objects: 1 found

Select objects:

Specify base point: Specify rotation angle or [Copy/Reference] <24>: 90

Command: move

Select objects: 1 found

Select objects:

Specify base point or [Displacement] <Displacement>: Specify second point or <use first point as displacement>: <Ortho off> Command: ucs

Current ucs name: \*NO NAME\* Specify origin of UCS or [Face/NAmed/OBject/Previous/View/World/X/Y/Z/ZAxis] <World>: Checking 528 intersections... Specify point on X-axis or <Accept>: <Ortho on> Specify point on the XY plane or <Accept>: Command: ucs

Current ucs name: \*NO NAME\* Specify origin of UCS or [Face/NAmed/OBject/Previous/View/World/X/Y/Z/ZAxis] <World>: w

Command: ucs

Current ucs name: \*WORLD\* Specify origin of UCS or [Face/NAmed/OBject/Previous/View/World/X/Y/Z/ZAxis] <World>: Checking 528 intersections... Specify point on X-axis or <Accept>: Specify point on the XY plane or <Accept>: Command: rotate

Current positive angle in UCS: ANGDIR=counterclockwise ANGBASE=0

Select objects: 1 found

Select objects:

Specify base point: Checking 528 intersections... Specify rotation angle or [Copy/Reference] <90>: \*Cancel\*

Command: ucs

Current ucs name: \*NO NAME\* Specify origin of UCS or [Face/NAmed/OBject/Previous/View/World/X/Y/Z/ZAxis] <World>: w

Command: ucs

Current ucs name: \*WORLD\* Specify origin of UCS or [Face/NAmed/OBject/Previous/View/World/X/Y/Z/ZAxis] <World>: f

Select face of solid object: Enter an option [Next/Xflip/Yflip] <accept>: rotate

Invalid option keyword.

Enter an option [Next/Xflip/Yflip] <accept>: \*Cancel\*

Command: ROTATE

Current positive angle in UCS: ANGDIR=counterclockwise ANGBASE=0

Select objects: \*Cancel\*

Command: ucs

Current ucs name: \*WORLD\* Specify origin of UCS or [Face/NAmed/OBject/Previous/View/World/X/Y/Z/ZAxis] <World>: f

Select face of solid object: Enter an option [Next/Xflip/Yflip] <accept>:

Command: rotate

Current positive angle in UCS: ANGDIR=counterclockwise ANGBASE=0

Select objects: 1 found

Select objects:

Specify base point: Too many objects selected for INTERSECT Specify rotation angle or [Copy/Reference] <90>: Command: '\_pan Command: u Pan GROUP Command: u ROTATE Command: u UCS Command: ucs

Current ucs name: \*WORLD\* Specify origin of UCS or [Face/NAmed/OBject/Previous/View/World/X/Y/Z/ZAxis] <World>: f

Select face of solid object: Enter an option [Next/Xflip/Yflip] <accept>:

Command: rotate

Current positive angle in UCS: ANGDIR=counterclockwise ANGBASE=0

Select objects: 1 found

Select objects:

Specify base point: Specify rotation angle or [Copy/Reference] <90>: <Ortho off> <Ortho on> Command: ucs

Current ucs name: \*NO NAME\* Specify origin of UCS or [Face/NAmed/OBject/Previous/View/World/X/Y/Z/ZAxis] <World>: w

Command: '\_pan Command: 1 LINE Specify first point: Specify next point or [Undo]: 50

Specify next point or [Undo]: 20

Specify next point or [Close/Undo]: 20

Specify next point or [Close/Undo]: 30

Specify next point or [Close/Undo]: 20

Specify next point or [Close/Undo]: 20

Specify next point or [Close/Undo]: Specify next point or [Close/Undo]: Specify next point or [Close/Undo]:

Automatic save to C:\DOCUME~1\ceng\LOCALS~1\Temp\Ders4\_1\_1\_3513.sv\$ ...

Command: Command: Command: Command: \_-view Enter an option [?/Delete/Orthographic/Restore/Save/sEttings/Window]: \_top Command: '\_pan Command: Specify opposite corner: Command: '\_pan Command: Command: Command: dimlinear Specify first extension line origin or <select object>: Specify second extension line origin: Specify dimension line location or [Mtext/Text/Angle/Horizontal/Vertical/Rotated]: Dimension text = 50Command: Command: Command: \_dimlinear Specify first extension line origin or <select object>: Specify second extension line origin: Specify dimension line location or [Mtext/Text/Angle/Horizontal/Vertical/Rotated]: Dimension text = 20Command: Command: Command: \_dimlinear Specify first extension line origin or <select object>: Specify second extension line origin: Specify dimension line location or [Mtext/Text/Angle/Horizontal/Vertical/Rotated]: Dimension text = 20Command: Command: Command: dimlinear Specify first extension line origin or <select object>: Specify second extension line origin: Non-associative dimension created. Specify dimension line location or [Mtext/Text/Angle/Horizontal/Vertical/Rotated]: Dimension text = 70Command: pedit Select polyline or [Multiple]: m

Select objects: 1 found

Select objects: 1 found, 2 total

Select objects: 1 found, 3 total

Select objects: 1 found, 4 total

Select objects: 1 found, 5 total

Select objects: 1 found, 6 total

Select objects: 1 found, 7 total

Select objects: 1 found, 8 total

Select objects:

Convert Lines and Arcs to polylines [Yes/No]? <Y>

Enter an option [Close/Open/Join/Width/Fit/Spline/Decurve/Ltype gen/Undo]: j

Join Type = Extend Enter fuzz distance or [Jointype] <0.0000>:

7 segments added to polyline

Enter an option [Close/Open/Join/Width/Fit/Spline/Decurve/Ltype gen/Undo]:

Dimension disassociated. Dimension disassociated. Dimension disassociated. Command: Command: \_dimlinear Specify first extension line origin or <select object>: Specify second extension line origin: Specify dimension line location or [Mtext/Text/Angle/Horizontal/Vertical/Rotated]: Dimension text = 20 Command: Command: Command: \_line Specify first point: 8

Specify next point or [Undo]: Specify next point or [Undo]:

Command: Command: \_.erase 1 found

Command: Command: \_.erase 1 found

Command: Command: \_.erase 1 found

Command: Specify opposite corner: Command: \_.erase 1 found

Command: Command: \_.erase 1 found

Command: Command: Command: \_-view Enter an option [?/Delete/Orthographic/Restore/Save/sEttings/Window]: \_seiso Command: '\_pan Command: revolve

Current wire frame density: ISOLINES=4 Select objects to revolve: 1 found

Select objects to revolve:

Specify axis start point or define axis by [Object/X/Y/Z] <Object>:

Select an object:

Specify angle of revolution or [STart angle] <360>: 120

Command: '\_pan Command: u Pan GROUP Command: u REVOLVE Command: REVOLVE

Current wire frame density: ISOLINES=4 Select objects to revolve: 1 found

Select objects to revolve:

Specify axis start point or define axis by [Object/X/Y/Z] <Object>:

Select an object:

Specify angle of revolution or [STart angle] <360>: 120

Command: '\_3dorbit Press ESC or ENTER to exit, or right-click to display shortcut-menu.

Command: '\_3dorbit Press ESC or ENTER to exit, or right-click to display shortcut-menu.

Command: '\_pan Command: Command: \_.erase 1 found

Command: Command: \_render Command: '\_3dorbit Press ESC or ENTER to exit, or right-click to display shortcut-menu.

Command: Command: Command: \_render Command: Command: Command: \_visualstyles Command: Command: Command: \_materials Command: Command: Command: \_render Command: Command: Command: \_materials Command: Command: Command: \_materials Command: Command: Command: \_render Command: Automatic save to C:\DOCUME~1\ceng\LOCALS~1\Temp\Ders4 1 1 3513.sv\$ ... Command: Command: Command: Command: \_vscurrent Enter an option [2dwireframe/3dwireframe/3dHidden/Realistic/Conceptual/Other] <3dHidden>: \_R Command: Specify opposite corner: Command: Specify opposite corner: Command: '\_pan Command: Command: Command: \_saveas